

Here's part II of the Changeling: The Dreaming Fae Portland.

SWITCHING TO GUNS
 A WOODEN LEG NAMED SMITH PRODUCTION IN ASSOCIATION WITH THE CORVUS BARBAGE CULTURAL SOCIETY

A CHANGELING: THE DREAMING CHRONICLE

Continuing the Fae Portland Chronicle from issue #1, I've got a bunch more setting-specific information for you, including more freehold information, some magical places and where to find chimerical beasts.

THREE MORE MAJOR FREEHOLDS OF PORTLAND

5. *Dragon Boat Dock Shed (RiverPlace)*: The storage place of the Dragon Boats for the Rose Festival, the various boating Kithain often meet there after a day on the water.

6. *Underbridge (Hawthorne Bridge, East side)*: The Trolls occupy this Freehold and are loyal to the Duchess, but let few past their doors, even fellow Trolls, unless they have taken select Oaths of friendship and courtesy. The Trolls are also friendly with the Pooka Knights of *Salle d'Rosa* and have a mutual defense agreement between them. The actual door is in the shape of a grand old Troll, very similar to Seattle's Fremont Troll.

7. *Rowan Hall (13th and Market)*: Baron Salinger, a Sidhe of House Liam, maintains this Freehold, with his five Knights and their entourages. By mundane appearances, it looks like a three-story Victorian house in need of a good bit of paint divided into students apartments, a scraggly lawn with old yard furniture surrounding it.

FIVE MINOR FREEHOLDS OF PORTLAND

1. *Flying Cats Coffee Shop (11th and Clay)*: A small and quiet coffee shop right near Portland State University, often a quick-stop for coffee for many students and faculty. It boasts a loyal following from the several student motleys, including the Science 1 Nockers Collective. After hours meetings are common.

2. *nIGHTSHADES (11th and Burnside)*: A punk nightclub, often with biker mortals, Unseelie Redcaps and a distinct criminal clientele. Though few would make trouble inside the club (hey, nobody's that crazy), once it's on the street, well, Many Unseelie Kithain make a showing there. Quite popular with the Satyrs of either court.

3. *St. Kingsley Hotel (17th and Burnside)*: A dive hotel frequented by the homeless, the destitute, the drug-addled and dreamers, and, by extension, many Kithain. Rent a room for an hour or a day, even weekly rates are available. Several well-known fae rent rooms here as "offices" and many dark and dirty deals are struck. The owners of the hotel are unknown,

possibly the Shadow Court, but equally possible a clutch of Vampires, too. Several attempts to take over the hotel have been met with stiff resistance, usually with the invading party disappearing. The Portland Police do not enter this hotel.

4. *Summer Dreams Winter Delight Day Spa* (4th and Washington): A very expensive day spa run by Lady Catherine, Sidhe of House Fiona, along with a Satyr masseuse and several assistants. Come for an hour of pure enjoyment. Many Fae in town stop by to trade information for services, as Lady Catherine is a well-known information broker.

5. *Lion and Unicorn Pub* (South Park Blocks, 9th and Columbia): Owned by Mick Jacoby, a Boggan, the Lion and Unicorn offers many Kithain and many more mortals good beer, food and entertainment nightly. Several of the downtown motleys count the Li' home.

FOUR FAE PLACES IN PORTLAND

1. *Oregon Art Institute* (Oregon Art Institute, 9th and Jefferson): The Oregon Art Institute consists of the Portland Art Museum, the Pacific Northwest College of Art and the Northwest Film and Video Center. This is a frequent stop for nearly every Kithain in the Downtown area, for the many artists and dreamers, as well as wanna-bees, critics and enthusiasts, who come here.

2. *Red Coach Underground Pub* (Broadway and Alder): A fine burger place, offering a respite to the busy streets. Ask for the Red Coach Special, and don't forget the Pickle!

3. *Freddie's Used and Rare Junk* (3rd and Davis): A dive junk-shop that is filled to the brim (against fire code) with junk, from antiques to spare auto parts to even some used military equipment. Freddie, a Nocker, runs a chimerical factory out of the basement, with the large contingent of family, including brothers and sisters, cousins and a few uncles and aunts. He's always on the lookout for more stuff, including dead chimerical beasties and broken magic items to fix up or scavenge for parts.

4. *Cameron's Lost Treasures Bookshop* (2nd and Washington): A bookstore that has, in the past, contained books for every generation and from every generation. Look in the Automotive section for some real gems (for some reason, they always end up there). The owner, an Eshu named Raphael, is always busy trying to balance his books and rarely has time for customers but his shop assistants are usually helpful. Asking the price of an item usually means it's more expensive than you think.

TWO CHIMERICAL SPOTS IN THE CITY

1. *The Dragons* (Chinatown Gate, 4th and Burnside): The Chinatown Gate is flanked by two large bronze lions, while 64 dragons inhabit it's walls and five roofs. Some of the 64 dragons are chimerical, though there is a persistent rumor that all 64 of them are but no-one has actually proved it. They trade knowledge, mostly. But there was that one time ...

2. *Elm Groves* (North Park Blocks, Park and Flanders): The North Park Blocks Elm Groves have a tendency to attract many Chimerical beasts, and several of the Duchess' Knights hunt here for one or another "Questing Beast."

