

Late last year, I ran a Savage Worlds Slipstream/Iron Lords of Jupiter-esque game for the Corvis Monkey Troupe. Here is the actual play notes from that game.

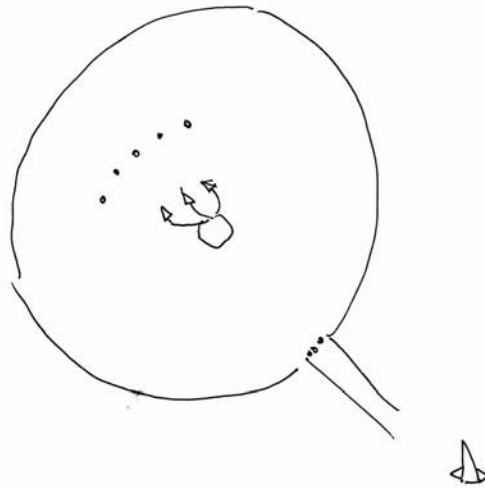
CHICAGO WHITE SOX GAME BUS DISAPPEARS

First, I made sure the PCs were all Legendary level. That's quite the feat to get there in a Savage Worlds game, but I wanted the players to be able to do stuff, in a big way, right out of the gate. I made all the PCs and gave them the choices. G chose the hot-shot pilot (as I knew he would). M chose the engineer, while X chose the latent-psychic. A, the new guy, chose the ex-spy and T picked the detective.

The scene started out on a bus, in the 1930s Chicago. I gave the players the opportunity to role-play a bit as they were riding on a bus to a White Sox game. X chose to be the bus driver, a guy named Leonard Coleman. M and G knew each other from college, with M now Professor Maxwell Heterodyne and G chose a name like Cliff Danger. A's PC was a veteran of WWI and kinda a bum (who he named Ole Man Blarney). T was Detective Sam Maxwell and had dirt on Blarney. After a bit of that, I told them they had all blacked-out.

FIRE-BREATHING HYDRAS

The next thing they knew, they were in an arena, with swords thrown at



their feet in the dust and a giant three-headed lizard right in front of them, while cheering aliens shouted for their blood!

Through a barred gate behind the lizard was a short tunnel and a space-ship.

The lizard attacked them and they fought it, with Blarney throwing his sword at one of the heads during the battle (which I thought was very cinematic). When the heads

started breathing fire, then they realized that this was worse than they had first thought.

They managed to kill most of the heads and escape down the corridor, being chased by guards. Leonard helped a caged alien and got him to the ship.

Prof. Heterodyne figured out how to start the engines and Cliff used all his pilot's skills to get them away. They found themselves in deep space where Leonard was overcome by telepathic thoughts from the dying alien. They managed to fix a fuel leak, find their old bus and remember some of what had happened to them. Each of them had a friend or family member on the bus with them and they were determined to save their loved ones from evil slavers.

